### **Algorithms for Decision Support**

### NP-Completeness (2/3) **NP-Completeness**



- An infinitely long tape/memory
- A tape head that can read and write symbols and move around on the tape
- Finite-state control
  - The Turing machine may end up with an *accept* state or *reject* state
  - It *accepts* the input or *rejects* the input

### **Turing machine**

### ....

### • Initially contains the (finite) input sequence and is blank everywhere else

# Non-Deterministic Turing machine control

....

• If there is a path ends at an accept state, the input is accepted

### ....

• Like the (deterministic) Turing machine, but have non-deterministic behavior



reject

### Formal Language Framework

- Following the vein of Turing machine concept, a language is a set of strings
  - Language ⇔ problem
  - String ⇔ instance
  - Asking if a string is in a language
     If the instance satisfies the property that the problem asks

- Given a problem/language, a instance/string is a
  - yes instance: an instance that satisfies the property that the problem asks
  - no instance: an instance that does not satisfy the property that the problem asks

### Class P and Class NP

- The class **P** is the class of languages that are accepted or rejected in polynomial time by a *deterministic* Turing machine
- The class **NP** is the class of languages that are accepted in polynomial time by a *non-deterministic* Turing machine.



accept/reject





### Certificate and (Polynomial-time) Verify

indeed a yes-instance of A

• Only yes-instances have certificates

- input length
  - The hint size should also be polynomial
  - Input length n time!

• A language A is verifiable if for any of its yes-instances w, there exists a piece of hint (certificate) c such that using this hint c, one can be convinced that w is

• Polynomial-time verifiable: the verification can be done in time of polynomial in

• It does NOT mean that the hint c should be constructed within polynomial certificate size should also be poly(n)



### **Class NP** Alternative Definition

- The class **P** is the class of languages that are *accepted* or *rejected* in polynomial time by a deterministic Turing machine
- The class NP is the class of languages that can be *verified* in polynomial time by a deterministic Turing machine.





• To show that a problem is in NP, we can show that it is polynomial-time verifiable

<Proof Idea>

1. Show that for any yes instance w, there is a certificate c.

<sup>2</sup>. Design a verifier V on input  $\langle w, c \rangle$  that accepts all  $w \in A$  and rejects all  $w \notin A$ 

3. Show that V runs in polynomial time (in the length of w)

### Prove NP Membership

### Outline

- NP-Completeness
  - NP-hardness: Polynomial time reduction
    - CNF-SAT  $\leq_p 3SAT$
    - $3SAT \leq_p SUBSET-SUM$
    - $3SAT \leq_p CLIQUE$
    - PARTITION  $\leq_p$  BIN-PACKING
- Cook-Leven Theorem: SAT is NP-complete







### **Boolean Formula**

- Boolean formula: an expression involving Boolean variables and operations
  - Example:

• 
$$\phi = \overline{x} \wedge y \wedge z$$
  $x =$ 

• 
$$\phi = (\overline{x} \land y) \lor (x \land \overline{z})$$

- (Boolean) variables: *x*, *y*, *z*
- The Boolean variables can take on the values TRUE (1) and FALSE (0)
- A Boolean formula is **satisfiable** if some assignment of TRUEs and FALSEs to the variables make the formula true
- SAT = { $\langle \phi \rangle \mid \phi$  is a satisfiable Boolean formula }



problems in **NP** can be solve in polynomial time.

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- In 1972, Richard Karp published another paper and proved that there are other 21 problems also have the property that if they can be solved in polynomial time, then  $\mathbf{P} = \mathbf{NP}$ 
  - These problems form a class **NP-Complete**

• The NP-complete problems are "the most difficult" ones among all the problems in NP



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- - in NP can be solved in polynomial time



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- The phenomenon of NP-completeness may prevent wasting time searching for a nonexistent polynomial time algorithm to solve a particular problem
- The problems Maximum Clique, Minimum Vertex Cover, Partition, Subset Sum are all NP-complete problems

**B**.



• We want to solve problem A. Instead of solving A directly, we can show that we are able to solve A by using an (existed) algorithm for solving another problem









- - Ex:
    - Problem A: Can I travel to New Zealand

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    - Problem **B**: Do I earn enough money

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    - Problem **B**: Do I earn enough money
    - If I earn enough money, I can travel to New Zealand;


- - Ex:
    - Problem A: Can I travel to New Zealand
    - Problem **B**: Do I earn enough money
    - If I earn enough money, I can travel to New Zealand; If I don't have enough money, I cannot travel to New Zealand.

• We want to solve problem A. Instead of solving A directly, we can show that we are able to solve A by using an (existed) algorithm for solving another problem B. According to the answer to problem B, we know the answer to problem A.



- - Ex:
    - Problem A: Can I travel to New Zealand
    - Problem **B**: Do I earn enough money
    - If I earn enough money, I can travel to New Zealand; If I don't have enough money, I cannot travel to New Zealand.  $(\leftrightarrow$  If I travel to New Zealand, I must have enough money.)

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• We want to solve problem A

an (existed) algorithm for solving another problem B

## • Instead of solving A directly, we can show that we are able to solve A by using

- We want to solve problem A
  - otherwise
  - an (existed) algorithm for solving another problem B

• That is, given any instance w, we want to answer yes if  $w \in A$  and answer no

• Instead of solving A directly, we can show that we are able to solve A by using

- We want to solve problem A
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  - an (existed) algorithm for solving another problem B
    - returns no if  $w' \notin B$

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• Instead of solving A directly, we can show that we are able to solve A by using

• The B-solver (algorithm for solving B) returns yes if the input  $w' \in B$  and





- We want to solve problem A
  - otherwise
  - an (existed) algorithm for solving another problem B
    - returns no if  $w' \notin B$
    - This *B*-solver might be hypothetical

• That is, given any instance w, we want to answer yes if  $w \in A$  and answer no

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• The B-solver (algorithm for solving B) returns yes if the input  $w' \in B$  and

- Problem A with input W
  - Return yes if  $w \in A$
  - Return no if  $w \notin A$

- Problem *B* with input w'
  - Return yes if  $w' \in B$
  - Return no if  $w' \notin B$

- Problem A with input W
  - Return yes if  $w \in A$
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- Problem *B* with input w'
  - Return yes if  $w' \in B$
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 ${\mathcal W}$ 

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- Problem A with input W
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- The sun rises in the east on day *w* 
  - Return yes if  $w' \in B$
  - Return no if  $w' \notin B$

- Problem A with input W
  - Return yes if  $w \in A$
  - Return no if  $w \notin A$



- The sun rises in the cast on day w
  - Return yes if
  - Return no if  $w' \notin L$

- Problem A with input W
  - Return yes if  $w \in A$
  - Return no if  $w \notin A$
- Show that there is a function that transforms every w to w'in polynomial time



- Problem *B* with input w'
  - Return yes if  $w' \in B$
  - Return no if  $w' \notin B$

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- Problem *B* with input w'
  - Return yes if  $w' \in B$
  - Return no if  $w' \notin B$ 
    - Show that for any 2. yes-instance  $w' \in B$ , the corresponding instance w is also a yes-instance of A



- Problem A with input w
  - Return yes if  $w \in A$
  - Return no if  $w \notin A$



- Problem B with input w'
  - Return yes if  $w' \in B$
  - Return no if  $w' \notin B$

3. Show that for any no-instance  $w' \notin B$ ,

- Problem A with input W
  - Return yes if  $w \in A$
  - Return no if  $w \notin A$



- Problem *B* with input w'
  - Return yes if  $w' \in B$
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Show that for any no-instance  $w' \notin B$ , the corresponding instance w is also a no-instance of A



- Problem A with input W
  - Return yes if  $w \in A$
  - Return no if  $w \notin A$



- Problem *B* with input w'
  - Return yes if  $w' \in B$
  - Return no if  $w' \notin B$

- yes-instance  $w \in A$ , the corresponding instance
  - 57 w' is also a yes-instance of B
- Show that for any no-instance  $w' \notin B$ , the corresponding instance w is also a no-instance of A



- Problem A with input W
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  - Return no if  $w \notin A$
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  - w' is also a yes-instance of B58
- Show that for any no-instance  $w' \notin B$ , the corresponding instance w is also a no-instance of A







• Problem A with input W

• Return yes if  $w \in A$ 

• Return no if  $w \notin A$ 

1. Show that there is a function that transforms every w to w'in polynomial time



- Problem *B* with input
  - Return yes if  $w' \in B$
  - Return no if  $w' \notin$ 
    - 2. Show that for any yes-instance  $w' \in B$ , the corresponding instance w is also a yes-instance of A

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## Outline

- NP-Completeness
  - NP-hardness: Polynomial time reduction
    - CNF-SAT  $\leq_p 3SAT$
    - $3SAT \leq_p SUBSET-SUM$
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    - PARTITION  $\leq_p$  BIN-PACKING
- Cook-Leven Theorem: SAT is NP-complete

### $(x_1 \lor \overline{x_2}) \land (\overline{x_1} \lor x_2) \land (x_2 \lor x_3 \lor x_4 \lor x_5) \land (x_2 \lor x_2)$

- Variables:  $x_1, x_2, \dots, x_n$

## CNF-SAT

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## CNF-SAT

$$(x_1 \lor \overline{x_2}) \land (\overline{x_1} \lor x_2) \land (\overline{x_1} \lor x_2) \land (\overline{x_1} \lor x_2)$$
  
 $\uparrow \qquad \uparrow \qquad \uparrow \qquad \uparrow$   
literals

- Variables:  $x_1, x_2, \dots, x_n$

## CNF-SAT

### $(x_2 \lor x_3 \lor x_4 \lor x_5) \land (x_2 \lor x_2)$



- Variables:  $x_1, x_2, \cdots, x_n$

### $(x_1 \lor x_2) \land (\overline{x_1} \lor x_2) \land (x_2 \lor x_3 \lor x_4 \lor x_5) \land (x_2 \lor x_2)$

Only "or"s in each clause

- Variables:  $x_1, x_2, \dots, x_n$

### CNF-SAT

### $(x_1 \lor x_2) \land (\overline{x_1} \lor x_2) \land (x_2 \lor x_3 \lor x_4 \lor x_5) \land (x_2 \lor x_2)$

"and"s between clauses

- Variables:  $x_1, x_2, \dots, x_n$

### CNF-SAT



3SAT

- clauses have exactly three literals.

## **3SAT**

• A Boolean formula is a 3CNF-formula if it is in conjunctive normal form and all the

• Example:  $(x_1 \lor x_2 \lor x_3) \land (\overline{x_1} \lor x_2 \lor x_4) \land (x_2 \lor x_3 \lor x_5) \land (x_2 \lor x_2 \lor \overline{x_4})$ 

<Proof Idea> Polynomial time reduction from CNF-SAT (since we have known that CNF is NP-Complete)



Any CNF Boolean formula

$$(x_{1} \lor \overline{x_{2}} \lor x_{3}) \land (\overline{x_{1}}) \land (x_{2} \lor x_{3} \lor x_{4} \lor x_{5}) \land (x_{1} \lor x_{2})$$
Satisfiand 
$$\downarrow Polynomial time function$$
$$(? \lor ? \lor ?) \land (? \lor ? \lor ?) \land \cdots$$
Satisfiand 
$$(? \lor ? \lor ?) \land (? \lor ? \lor ?) \land \cdots$$
Satisfiand 
$$(? \lor ? \lor ?) \land (? \lor ? \lor ?) \land \cdots$$
Satisfiand 
$$(? \lor ? \lor ?)$$

A 3-CNF Boolean formula



• Yes ( $\phi$  is satisfiable) Yes ( $\phi'$  is satisfiable)— No ( $\phi'$  is NOT satisfiable)  $\rightarrow$  No ( $\phi$  is NOT satisfiable)





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$$(x_1 \lor \overline{x_2} \lor x_3) \land (\overline{x_1})$$

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Yes ( $\phi'$  is satisfiable) — - Yes ( $\phi$  is satisfiable) No ( $\phi'$  is NOT satisfiable)  $\rightarrow$  No ( $\phi$  is NOT satisfiable) Any CNF Boolean formula  $(x_1 \lor \overline{x_2} \lor x_3) \land (\overline{x_1}) \land (x_2 \lor x_3 \lor x_4 \lor x_5) \land (x_1 \lor x_2)$  $(x_1 \lor \overline{x_2} \lor x_3) \land (? \lor ? \lor ?) \land (? \lor ? \lor ?) \land \cdots$ A 3-CNF Boolean formula The **clause** is true iff the **original clause** is true 71



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<Proof Idea>

For each clause that has more than 3 literals, we split it into several clauses and add additional (dummy) variables

For example:  $(x_1 \lor x_2 \lor x_3 \lor x_4 \lor \cdots \lor x_{k-1} \lor x_k)$ 



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For example:  $(x_1 \lor x_2 \lor x_3 \lor x_4 \lor \cdots \lor x_{k-1} \lor x_k)$  can be replaced with the k-2clauses

 $(x_1 \lor x_2 \lor d_1) \land (\overline{d_1} \lor x_3 \lor d_2)$ 



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Dummy variable: no single dummy variable can make more than one clause TRUE

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# **3SAT**

If this clause is TRUE, at least one literal is 1  $(x_1 \lor x_2 \lor d_1) \land (\overline{d_1} \lor x_3 \lor d_2) \land (\overline{d_2} \lor x_4 \lor d_3) \land \dots \land (\overline{d_{k-3}} \lor x_{k-1} \lor x_k).$ 

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# **3SAT**

\_\_\_\_ If this clause is TRUE, at least one literal is 1  $(\begin{array}{c} x_1 \lor x_2 \lor d_1 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 1 \end{array}) \land (\begin{array}{c} \overline{d_2} \lor x_4 \lor d_3 \\ 0 & 0 \end{array}) \land \cdots \land (\begin{array}{c} \overline{d_{k-3}} \lor x_{k-1} \lor x_k \\ 0 & 0 \end{array}).$ 

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For each clause that has more than 3 literals, we split it into several clauses and add additional (dummy) variables For example:  $(x_1 \lor x_2 \lor x_3 \lor x_4 \lor \cdots \lor x_4$ clauses

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$$\begin{array}{c} \text{TRUE} \end{array}$$

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 $(\begin{array}{c} x_1 \lor x_2 \lor d_1 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor x_3 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor d_2 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor d_2 \lor d_2 \\ 0 & 0 \end{array}) \land (\begin{array}{c} \overline{d_1} \lor d_2 \lor d_2 \lor d_2$ 

$$\begin{array}{ccc} 0 & 0 \\ x_{k-1} \lor x_k \end{array} \text{ (can be replaced with the } k-2 \\ \hline & \text{If this clause is TRUE, at least one literal is 1} \\ \hline \hline & \overline{d_2} \lor x_4 \lor d_3 \\ 0 & 1 & 0 \end{array} \land \cdots \land ( \overline{d_{k-3}} \lor x_{k-1} \lor x_k ) \text{.} \\ \hline & 0 & 0 \end{array}$$
TRUE

<Proof Idea>

For each clause that has more than 3 literals, we split it into several clauses and add additional (dummy) variables For example:  $(x_1 \lor x_2 \lor x_3 \lor x_4 \lor \cdots \lor x_4$ clauses

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$$\begin{array}{c} \text{TRUE} \\ \hline \\ \text{TRUE} \end{array}$$
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cla

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$$\begin{pmatrix} 0 & 0 & 0 & 1 \\ x_1 \lor x_2 \lor x_3 \lor x_4 \lor \cdots \lor x_{k-1} \lor x_k \end{pmatrix}$$
 can be replaced with the  $k-2$   
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TRUE

If the (big) clause is TRUE, there exists an assignment to  $\phi'$  such that the sequence of 3-clauses are all TRUE.



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If the (big) clause is FALSE, there exists NO assignment to  $\phi'$  such that the sequence of 3-clauses are all TRUE



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If the (big) clause is FALSE, there exists NO assignment to  $\phi'$  such that the sequence of 3-clauses are all TRUE since no single dummy variable can make more than one clause TRUE

## 3SAT

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NP-Complete).



### <Proof> Polynomial time reduction from CNF-SAT (since we have known that CNF is

NP-Complete).

with F is satisfiable if and only if F' is satisfiable:



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- To reduce CNF-SAT to 3SAT, we convert any CNF-formula F into a 3CNF-formula F',

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# To reduce CNF-SAT to 3SAT, we convert any CNF-formula F into a 3CNF-formula F',



NP-Complete).

with F is satisfiable if and only if F' is satisfiable: Otherwise, the only reasons why F is not a 3CNF-formula are:

- 1. Some clauses  $C_i$  has less than 3 literals, or
- 2. Some clauses  $C_i$  has more than 3 literals.



- <proof> Polynomial time reduction from CNF-SAT (since we have known that CNF is
- To reduce CNF-SAT to 3SAT, we convert any CNF-formula F into a 3CNF-formula F',
- First, let  $C_1, C_2, \dots, C_m$  be the clauses in F. If F is a 3CNF-formula, we just set F' = F.
  - **CNF-SAT**



<Proof (cont.)>

total number is three.



### For each clause that has less than 3 literals, we duplicate one of the literals until the

<Proof (cont.)>

For each clause that has more than 3 literals, we split it into several clauses and add additional variables to preserve the satisfiability or non-satisfiability of the original **clause**: each of the clauses  $(x_1 \lor x_2 \lor x_3 \lor x_4 \lor \cdots \lor x_{k-1} \lor x_k)$  can be replaced with the k-2 clauses

 $(x_1 \lor x_2 \lor d_1) \land (\overline{d_1} \lor x_3 \lor d_2) \land (\overline{d_2} \lor x_3 \lor d_2)$ 

The conversion can be done in  $O(n \cdot m \cdot k)$  time, where n is the number of variables, *m* is the number of clauses, and *k* is the number of literals in the largest clause.

$$\overline{d_2} \vee x_4 \vee d_3) \wedge \cdots \wedge (\overline{d_{k-3}} \vee x_{k-1} \vee x_k).$$

<Proof (cont.)>

**preserved**. That is, F is satisfiable if and only if F' is satisfiable.



# Now we prove that the satisfiability or non-satisfiability of the 3SAT problem is

<Proof (cont.)>

**preserved**. That is, F is satisfiable if and only if F' is satisfiable.

true assignment in  $F': d_i = 1$  for all  $i \leq t - 2$ , and  $d_i = 0$  for all  $i \geq t - 1$ .



- Now we prove that the satisfiability or non-satisfiability of the 3SAT problem is
- If F is satisfiable, there exists a corresponding truth assignment in F' such that F' = 1(TRUE). For each of the clauses with less than or equal to 3 literals in F which is true, the corresponding clause in F' is also true since we only duplicate the literals from the same clause. For each clause with more than 3 literals in F, since F is satisfiable, there must be at least one literal  $x_t$  which has value 1. There exists a corresponding

<Proof (cont.)>

If F' is satisfiable, the corresponding truth assignment for variables  $x_1, x_2, \dots, x_n$ makes F = 1 (TRUE). For each of the clauses with less than or equal to 3 literals in F, all these clauses are TRUE since duplicating the literals from the same clause does not change the TRUE/FALSE of a clause. For each clause with more than 3 literals in F, since F' is satisfiable, the corresponding clauses in F' must be all TRUE as no truth value of a dummy literal can solely make more than two clauses TRUE.



# What Happened

- CNF-SAT  $\leq_p 3SAT$ 
  - literals
    - $\Rightarrow$  Duplicate existed literal  $(x_1 \lor x_2) \rightarrow (x_1 \lor x_2 \lor x_2)$
  - There may be some clause in  $\phi$  that has more than 3 literals
    - $\Rightarrow$  make a chain of 3-clauses in  $\phi'$ , using dummy variables

are all TRUE

### • There may be some clause in the CNF-SAT instance $\phi$ that has fewer than 3

 $(x_1 \lor x_2 \lor d_1) \land (\overline{d_1} \lor x_3 \lor d_2) \land (\overline{d_2} \lor x_4 \lor d_3) \land \cdots \land (\overline{d_{k-3}} \lor x_{k-1} \lor x_k)$ 

### • Each clause in $\phi$ is TRUE if and only if the corresponding (chain of) clauses in $\phi'$

• Reduction from problem A to problem B

- Reduction from problem A to problem B
  - If we can solve B,



- Reduction from problem A to problem B
  - If we can solve B, we can solve A





- Reduction from problem A to problem B
  - If we can solve B, we can solve A
  - It implies that solving B is at least as hard as solving A





- Reduction from problem A to problem B
  - If we can solve B, we can solve A
  - It implies that solving *B* is at least as hard as solving *A* 
    - Problem A is not harder than problem B



- Reduction from problem A to problem B
  - If we can solve B, we can solve A
  - It implies that solving B is at least as hard as solving A
    - Problem A is not harder than problem B
    - Problem*B* is not easier than problem *A*



reduced to B

## NP-Hard

• Definition: A problem *B* is *NP-hard* if all problems in NP can be polynomial-time

- reduced to B
  - That is, an NP-hard problem is at least as hard as any problem in NP

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# NP-Complete



## hard

### **NP-Hard**

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# NP-Complete



## hard

### **NP-Hard**

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# What Happened

- If we can reduce problem A to problem B, problem A is not harder than B
- NP-hard problems are those at least as hard as any problem in NP
- NP-complete problems are those "hardest" in NP
  - The intersection of NP and NP-hard





• If an NP-complete problem is shown to be polynomial-time solvable, every problem in NP can be solved in polynomial time



**NP-Hard** 






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**NP-Hard** 

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**NP-Hard** 

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hard

**NP-Hard** 



hard

**NP-Hard** 



hard

**NP-Hard** 









Definition: A problem *B* is *NP-hard* if reduced to *B*



• Definition: A problem *B* is *NP-hard* if all problems in NP can be polynomial-time

► hard



- reduced to B
- reduce A to B



• Definition: A problem B is **NP-hard** if all problems in **NP** can be polynomial-time

• To prove that a problem B is NP-hard, we find a NP-complete problem A and

hard **NP-Hard** 

- Definition: A problem B is **NP-hard** if all problems in **NP** can be polynomial-time reduced to B
- To prove that a problem B is NP-hard, we find a NP-complete problem A and reduce A to B
  - An NP-complete problem is NP-hard and all problems in NP can be reduced to it





#### How to prove P, NP, NP-Hard, or NP-Complete



#### Tattoo this on your arm

• If you want to prove some probl complete problem Q' to Q.

#### - If you want to prove some problem Q is NP-hard, reduce some NP-

## Outline

- NP-Completeness
  - NP-hardness: Polynomial time reduction
    - CNF-SAT  $\leq_p 3SAT$
    - $3SAT \leq_p SUBSET-SUM$
    - $3SAT \leq_p CLIQUE$
    - PARTITION  $\leq_p$  BIN-PACKING
- Cook-Leven Theorem: SAT is NP-complete

- SUBSET-SUM = { $\langle S, t \rangle \mid S = \{x_1, \dots, x_k\}$  and there exists a subset T = $\{y_1, \dots, y_m\} \subset S \text{ such that } \Sigma_{y_i \in T} y_i = t\}$ 
  - Ex:  $S = \{2, 2, 3, 4, 5, 8\}, t = 12$



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  - Ex:  $S = \{2, 2, 3, 4, 5, 8\}, t = 15$  Sesinstance





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- Ex:  $S = \{2, 2, 3, 4, 5, 8\}, t = 15$  Sesinstance
- Ex:  $S = \{2, 2, 3, 4, 5, 8\}, t = 23$





#### • **3SAT** = { $\langle \phi \rangle$ | $\phi$ is a satisfiable 3-CNF Boolean formula }

• SUBSET-SUM = { $\langle S, t \rangle | S = \{x_1, \dots, x_k\}$ and there exists a subset  $T = \{y_1, \dots, y_m\} \subset S$  such that  $\sum_{y_i \in T} y_i = t$ }

• 3SAT = { $\langle \phi \rangle | \phi$  is a satisfiable 3-CNF Boolean formula}  $\ell$  variables  $x_1, x_2, \dots, x_\ell$ k clauses  $c_1, c_2, \dots, c_k$ • SUBSET-SUM = { $\langle S, t \rangle | S = \{x_1, \dots, x_k\}$ and there exists a subset  $T = \{y_1, \dots, y_m\} \subset S$  such that  $\sum_{y_i \in T} y_i = t\}$ 

• **3SAT** = { $\langle \phi \rangle$  |  $\phi$  is a satisfiable 3-CNF Boolean formula}  $\ell$  variables  $x_1, x_2, \dots, x_\ell$ k clauses  $c_1, c_2, \dots, c_k$ 

For every variable  $x_i$  in 3SAT, create two numbers  $y_i$  and  $z_i$  in S:

- The  $i^{th}$  decimal of  $y_i$  is 1, and all the decimals in the first l decimals of  $y_i$  are 0. The  $(\ell + j)^{th}$  decimal of  $y_i$  is 1 if and only if the clause  $c_j$  contains literal  $x_i$ .
- The  $i^{th}$  decimal of  $z_i$  is 1, and all the decimals in the first l decimals of  $z_i$  are 0. The  $(\ell + j)^{th}$  decimal of  $z_i$  is 1 if and only if the clause  $c_j$  contains literal  $\overline{x_i}$ .

• SUBSET-SUM = { $\langle S, t \rangle | S = \{x_1, \dots, x_k\}$ and there exists a subset  $T = \{y_1, \dots, y_m\} \subset S$  such that  $\sum_{y_i \in T} y_i = t$ }



 $X_i$ 

• 3SAT = { $\langle \phi \rangle | \phi$  is a satisfiable 3-CNF Boolean formula}  $\ell$  variables  $x_1, x_2, \dots, x_\ell$ k clauses  $c_1, c_2, \dots, c_k$ • SUBSET-SUM = { $\langle S, t \rangle | S = \{x_1, \dots, x_k\}$ and there exists a subset  $T = \{y_1, \dots, y_m\} \subset S$  such that  $\sum_{y_i \in T} y_i = t\}$ 

 $X_i$ 

 $k_i$ 

For every clause  $c_j$  in 3SAT, create two numbers  $g_j$  and  $h_j$  in S. These two numbers are equal and consist of single 1 at the  $(\ell + j)^{\text{th}}$  decimal and all other decimals are 0's.



• 3SAT = { $\langle \phi \rangle \mid \phi$  is a satisfiable 3-CNF Boolean formula}  $\ell$  variables  $x_1, x_2, \dots, x_\ell$ k clauses  $c_1, c_2, \dots, c_k$ • SUBSET-SUM = { $\langle S, t \rangle \mid S = \{x_1, \dots, x_k\}$ and there exists a subset  $T = \{y_1, \dots, y_m\} \subset S$  such that  $\sum_{y_i \in T} y_i = t\}$ 

 $X_i$ 

 $k_j$ 

Finally, set the target t with l 1's followed by k 3's.





#### from variables



#### from variables

 $(x_1 \lor x_2 \lor x_3) \land (x_1 \lor x_1 \lor x_3) \land (x_2 \lor x_2 \lor x_3) \land (x_1 \lor x_1 \lor x_2)$ 

If there is a subset with sum t, a 1's of the first  $\ell$ decimals must come from a  $y_i$  or  $z_i$  for some  $x_i$ .



#### from variables

 $(x_1 \lor x_2 \lor x_3) \land (x_1 \lor x_1 \lor x_3) \land (x_2 \lor x_2 \lor x_3) \land (x_1 \lor x_1 \lor x_2)$ 

#### There are at most three 1's in each column representing the $j^{th}$ clause.



#### from variables

from clauses

 $(x_1 \lor x_2 \lor x_3) \land (x_1 \lor x_1 \lor x_3) \land (x_2 \lor x_2 \lor x_3) \land (x_1 \lor x_1 \lor x_2)$ 

If there is a subset with sum *t*, there must be at least 1 contributed by the numbers from the variables.



#### from variables


























• Theorem: SUBSET-SUM is NP-Hard SUBSET-SUM = { $\langle S, t \rangle | S = \{x_1, x_2, \dots, x_n\}$  and for some  $\{y_1, \dots, y_m\} \subseteq S$ , we have  $\Sigma y_i = t\}$ 

<proof idea> We prove that all languages in NP are polynomial time reducible to SUBSET-SUM by reducing the NP-complete language 3SAT to it. Given a 3cnf-formula  $\phi$  we construct an instance of the SUBSET-SUM problem that contains a subcollection summing to the target k if and only if  $\phi$  is satisfiable.



### • Theorem: SUBSET-SUM is NP-Hard

- <proof> To prove the NP-hardness of SUBSET-SUM, it is sufficient to reduce the NPcomplete problem 3SAT to it. Given a 3cnf-formula  $\phi$  with variables  $x_1, \dots, x_l$  and clauses  $c_1, \dots, c_k$ , we construct an instance of the SUBSET-SUM problem,  $\langle S, t \rangle$ , contains large numbers with l + k decimals. For each variable  $x_i$  in  $\phi$ , there are two numbers  $y_i, z_i$  in S. • The i-th decimal of  $y_i$  is 1, and all the decimals in the first l decimals of  $y_i$  are 0. The (l + j)-th decimal of  $y_i$  is 1 if and only if the clause  $c_j$  contains literal  $x_i$ .
- The i-th decimal of  $z_i$  is 1, and all the decimals in the first l decimals of  $y_i$  are 0. The (l + j)-th decimal of  $z_i$  is 1 if and only if the clause  $c_i$  contains literal  $\overline{x_i}$ .

decimals are Os.

Finally, the target number t consists of l 1s and followed by k 3s.

The construction for each number in S takes O(k(l + k)) time since every decimal needs at most 3k time to check. There are 2l + 2k numbers, so the total construction time is  $O((l+k)^3)$  times which is polynomial in the size of  $\langle \phi \rangle$ .

Additionally, S contains one pair of numbers  $g_i$ ,  $h_i$  for each clause  $c_i$ , These two numbers are equal and consists of single 1 at the (l + j)-th decimal and all other

Now we show why this constructions works by demonstrating that  $\phi$  is satisfiable if and only if some subset of S sum to t.

Suppose  $\phi$  is satisfiable. We construct a subset of S as follows. We select  $y_i$  if  $x_i$  is assigned *true* in the satisfying assignment and  $z_i$  if  $x_i$  is assigned *false*. For each of the first l decimals, the sum is exactly 1 since the assignment is legal. Furthermore, each of the last k decimals is between 1 to 3 because each of the 3-literal clauses has at least one *true* literal. By selecting enough of the g and h numbers to bring each of the last k decimals up to 3, the large target is hit.

Suppose that a subset of S sums to t. We construct a satisfying assignment to  $\phi$ . First we observe that no carry into the next decimal is needed since all the decimals in members of S are either 0 or 1 and each decimal altogether contains at most five 1s. Hence, to get a 1 in each of the first l decimals, the subset must have either  $y_i$  or  $z_i$  for each i, but not both.

Now we make the satisfying assignment. If the subset contains  $y_i$ , we assign  $x_i$  true; otherwise, we assign it *false*. Since in each of the final k decimals the sum is always 3 and there are at most two 1s coming from  $g_i$  or  $h_i$ , there is at least one 1 coming from some  $y_i$  or  $z_i$ . Hence this assignment satisfies  $\phi$ .

### What Happened

- $3SAT \leq_p SUBSET-SUM$ 
  - literals
    - $\Rightarrow$  Duplicate existed literal
  - There may be some clause in  $\phi$  that has more than 3 literals
    - $\Rightarrow$  make a chain of 3-clauses in  $\phi'$ , using dummy variables

are all TRUE

### • There may be some clause in the CNF-SAT instance $\phi$ that has fewer than 3

### Each clause in $\phi$ is TRUE if and only if the corresponding (chain of) clauses in $\phi'$

## Outline

- NP-Completeness
  - NP-hardness: Polynomial time reduction
    - CNF-SAT  $\leq_p 3SAT$
    - $3SAT \leq_p SUBSET-SUM$
    - $3SAT \leq_p CLIQUE$
    - PARTITION  $\leq_p$  BIN-PACKING
- Cook-Leven Theorem: SAT is NP-complete

• Clique: a graph in which every pair of vertices are adjacent











### CLIQUE

• Maximum clique problem: Given a graph G, what is the size of the maximum



### CLIQUE

• Maximum clique problem: Given a graph G, what is the size of the maximum

• Decision version?

### CLIQUE

• Maximum clique problem: Given a graph G, what is the size of the maximum

- Decision version: Given a graph  $G_{i}$  is there a clique of size at least k in  $G_{i}$ ?
  - An instance of CLIQUE is  $\langle G, k \rangle$

### CLIQUE

• Maximum clique problem: Given a graph G, what is the size of the maximum

New parameter!

### • Theorem: CLIQUE = { $\langle G, k \rangle$ | There is a clique in G with size at least k} is NP-Hard

<Proof Idea> Polynomial-time reduction from 3SAT

### CLIQUE

• Theorem: CLIQUE = { $\langle G, k \rangle$  | There is a clique in G with size at least k} is NP-Hard <Proof Idea> Polynomial-time reduction from 3SAT • 3SAT =  $\{\langle \phi \rangle \mid \phi \text{ is a satisfiable 3-CNF } | \bullet CLIQUE = \{\langle G, k \rangle \mid G \text{ has a clique of Boolean formula} \}$  size at least k

## CLIQUE

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 $(x_1 \lor x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_3}) \land (\overline{x_1} \lor x_2 \lor \overline{x_2}) \land (x_1 \lor x_2 \lor x_3)$ 



## CLIQUE

*k* = ?

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> $(x_1 \lor x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_3}) \land (\overline{x_1} \lor x_2 \lor \overline{x_2}) \land (x_1 \lor x_2 \lor x_3)$ satisfiable  $\mathbf{1}$ *k* = ? There is a k-clique in G



## CLIQUE

For each clause  $C_i$  containing three literals  $l_{i_1}, l_{i_2}, l_{i_3}$ , there are three vertices  $v_{\ell_{i_1}}, v_{\ell_{i_2}}$ , and  $v_{\ell_{i_3}}$  in V.

## CLIQUE

• Theorem: CLIQUE = { $\langle G, k \rangle$  | There is a clique in G with size at least k} is NP-Hard

# • 3SAT = $\{\langle \phi \rangle \mid \phi \text{ is a satisfiable 3-CNF } | \bullet CLIQUE = \{\langle G, k \rangle \mid G \text{ has a clique of Boolean formula} \}$ size at least k

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 $x_1 \quad x_2$ 



For each clause  $C_i$  containing three literals  $l_{i_1}, l_{i_2}, l_{i_3}$ , there are three vertices  $v_{\ell_{i_1}}$ ,  $v_{\ell_{i_2}}$ , and  $v_{\ell_{i_3}}$  in V.

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 $(x_1 \lor x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_3}) \land (\overline{x_1} \lor x_2 \lor \overline{x_2}) \land (x_1 \lor x_2 \lor x_3)$ 

If there are *m* clauses in  $\phi$ , let *k* be *m* 

## CLIQUE



• Theorem: CLIQUE = { $\langle G, k \rangle$  | There is a clique in G with size at least k} is NP-Hard <Proof Idea> Polynomial-time reduction from 3SAT • 3SAT = { $\langle \phi \rangle$  |  $\phi$  is a satisfiable 3-CNF Boolean formula } • CLIQUE = { $\langle G, m \rangle$  | G has a clique of size at least m }

There is an edge  $(l_x, l_y)$  in E if and only if

- The two vertices  $l_x$  and  $l_y$  come from different clauses, and
- The corresponding literals of  $l_x$  and  $l_y$ are not the negation to each other.

## CLIQUE



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satisfiable  $\Rightarrow$  There is a truth assignment such that there is at least one TRUE in each clause

## CLIQUE

# size at least *m* }


satisfiable  $\Rightarrow$  There is a truth assignment such that there is at least one TRUE in each clause

### CLIQUE

# size at least *m* }



$$(x_1 \lor x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_2})$$

satisfiable  $\Rightarrow$  There is a truth assignment such that there is at least one TRUE in each clause Consult the satisfying assignment to construct a solution to CLIQUE

### CLIQUE

 $\overline{x_1} \land (\overline{x_1} \lor x_2 \lor \overline{x_2}) \land (x_1 \lor x_2 \lor x_3)$ 



satisfiable  $\Rightarrow$  There is a truth assignment such that there is at least one TRUE in each clause

> There is an edge between each pair of m corresponding vertices in G(They are not in the same clause, and can be TRUE at the same time)

### CLIQUE



satisfiable  $\Rightarrow$  There is a truth assignment such that there is at least one TRUE in each clause There is an edge between each pair of m corresponding vertices in G(They are not in the same clause, and can be TRUE at the same time)

### CLIQUE



### CLIQUE

# size at least *m* }



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 $\langle G, m \rangle$  is a yes-instance  $\Rightarrow$  there is a *m*-clique in G

### CLIQUE

# size at least *m* }



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Consult the *m*-clique to construct a truth-assignment to 3SAT: Set the corresponding variables as TRUE

 $\langle G, m \rangle$  is a yes-instance  $\Rightarrow$  there is a *m*-clique in G

### CLIQUE

# size at least *m* }



There is an edge between each pair of the *m* corresponding vertices in G $\Rightarrow$  By our construction, they are from different clauses and can be TRUE at the same time

### CLIQUE

# size at least *m* }



The constructed assignment is satisfying since there is at least one TRUE in each clause There is an edge between each pair of the *m* corresponding vertices in G $\Rightarrow$  By our construction, they are from different clauses and can be TRUE at the same time

### CLIQUE

# size at least *m* }



<Proof> Polynomial-time reduction from 3SAT For any instance of 3SAT,  $\phi = C_1 \wedge C_2 \wedge \cdots \wedge C_m$ , we generate an instance of CLIQUE, G = (V, E) and k, as follows:

- Theorem: CLIQUE = { $\langle G, k \rangle$  | There is a clique in G with size at least k} is NP-Hard
- For each clause  $C_i$  containing three literals  $l_{i_1}, l_{i_2}, l_{i_3}$ , there are three vertices in V.

- Theorem: CLIQUE = { $\langle G, k \rangle$  | There is a clique in G with size at least k} is NP-Hard <Proof (cont.)> For any pair of vertices  $l_x$ ,  $l_y$  in V, there is an edge  $(l_x, l_y)$  in E if and only if
- The two vertices  $l_x$  and  $l_y$  come from different clauses, and
- The corresponding literals of  $l_x$  and  $l_y$  are not the negation to each other.

Finally, we let k equals to m, the number of clauses in  $\phi$ .

 $O(m^2)$  edges, where each of the edges needs constant time to check.

- The construction can be done in polynomial time since |V| = 3m and there are

satisfying assignment to  $\phi$  if and only there is a k-clique in G.

from different clauses. Therefore, the picked vertices form a k-clique.

- Theorem: CLIQUE = { $\langle G, k \rangle$  | There is a clique in G with size at least k} is NP-Hard <Proof (cont.)> Now we show that the reduction works by showing that there is a
- Suppose that  $\phi$  has a satisfying assignment, we construct a k-clique by selecting one of the vertices which are corresponding to a literal with "TRUE" value from each of the clauses. Since  $\phi$  is satisfiable, there must be one of such a literal in every clause. As the satisfying assignment is feasible, every variable is assigned to either TRUE or FALSE but not both. Hence, there must be an edge between two vertices picked

clauses. We assign value TRUE to the corresponding literal. It is a feasible each variable x. Hence, each clause has one literal which is assigned TRUE and the formula  $\phi$  is satisfied.

- Theorem: CLIQUE = { $\langle G, k \rangle$  | There is a clique in G with size at least k} is NP-Hard
- <Proof (cont.)> Suppose that G has a clique V' of size k. No edges in G connect vertices in the same clause, so V' contains exactly one vertex form each of the kassignment since there is no edges between literals corresponding to x and  $\bar{x}$  for



$$(x_1 \lor x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_2})$$

satisfiable  $\Rightarrow$  There is a truth assignment such that there is at least one TRUE in each clause Put the corresponding vertices in the clique There is an edge between each pair of m corresponding vertices in G(Because they are not in the same clause, and can be TRUE at the same time)

- Show that for any 2. yes-instance  $w' \in B$ , the corresponding instance w is also a yes-instance of A
- 3. Show that for any no-instance  $w' \notin B$ , the corresponding instance w is also a no-instance of A

 $\overline{x_3} \land (\overline{x_1} \lor x_2 \lor \overline{x_2}) \land (x_1 \lor x_2 \lor x_3)$ 





Set the corresponding variables as TRUE There is at least one TRUE in each clause

If there is a *m*-clique in *G* 

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- 3. Show that for any no-instance  $w' \notin B$ , the corresponding instance w is also a no-instance of A

 $(x_1 \lor x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_3}) \land (\overline{x_1} \lor x_2 \lor \overline{x_2}) \land (x_1 \lor x_2 \lor x_3)$ 



### Outline

- NP-Completeness
  - NP-hardness: Polynomial time reduction
    - CNF-SAT  $\leq_p 3SAT$
    - $3SAT \leq_p SUBSET-SUM$
    - $3SAT \leq_p CLIQUE$
    - PARTITION  $\leq_p$  BIN-PACKING
- Cook-Leven Theorem: SAT is NP-complete

• PARTITION = { $\langle S \rangle | S = \{x_1, \dots, x_k\}$  and for some subset  $T = \{y_1, \dots, y_m\} \subset S$ , we have  $\sum_{y_i \in T} y_i = \sum_{z_i \in S \setminus T} z_i$ }

- PARTITION = { $\langle S \rangle | S = \{x_1, \dots, x_k \}$ we have  $\sum_{y_i \in T} y_i = \sum_{z_i \in S \setminus T} z_i$ }
  - Ex:  $S = \{1, 1, 3, 4, 5, 8\}$



### • PARTITION = { $\langle S \rangle \mid S = \{x_1, \dots, x_k\}$ and for some subset $T = \{y_1, \dots, y_m\} \subset S$ ,

- PARTITION = { $\langle S \rangle \mid S = \{x_1, \dots, x_k\}$  and for some subset  $T = \{y_1, \dots, y_m\} \subset S$ , we have  $\sum_{y_i \in T} y_i = \sum_{z_i \in S \setminus T} z_i$ 
  - Ex:  $S = \{1, 1, 3, 4, 5, 8\} \Rightarrow T = \{3, 8\}$



- PARTITION = { $\langle S \rangle \mid S = \{x_1, \dots, x_k\}$  and for some subset  $T = \{y_1, \dots, y_m\} \subset S$ , we have  $\sum_{y_i \in T} y_i = \sum_{z_i \in S \setminus T} z_i$ }
  - Ex:  $S = \{1, 1, 3, 4, 5, 8\} \Rightarrow T = \{3, 8\}$  and  $S \setminus T = \{1, 1, 4, 5\}$



- PARTITION = { $\langle S \rangle \mid S = \{x_1, \dots, x_k\}$  and for some subset  $T = \{y_1, \dots, y_m\} \subset S$ , we have  $\sum_{y_i \in T} y_i = \sum_{z_i \in S \setminus T} z_i$



- PARTITION = { $\langle S \rangle \mid S = \{x_1, \dots, x_k\}$  and for some subset  $T = \{y_1, \dots, y_m\} \subset S$ , we have  $\Sigma_{y_i \in T} y_i = \Sigma_{z_i \in S \setminus T} z_i$

• Ex:  $S = \{2, 2, 2, 2, 4, 6\} \Rightarrow$  No answer



- PARTITION = { $\langle S \rangle \mid S = \{x_1, \dots, x_k\}$  and for some subset  $T = \{y_1, \dots, y_m\} \subset S$ , we have  $\Sigma_{y_i \in T} y_i = \Sigma_{z_i \in S \setminus T} z_i$ 
  - Ex:  $S = \{1, 1, 3, 4, 5, 8\} \Rightarrow T = \{3, 8\}$  and  $S \setminus T = \{1, 1, 4, 5\}$  Sesimitation of the set of 11 11

• Ex:  $S = \{2, 2, 2, 2, 4, 6\} \Rightarrow$  No answer (S) No-instance

• Given a finite set  $U = \{u_1, u_2, \dots, u_n\}$  of items and a rational size  $s(u_i) \in [0,1]$  for each item  $u_i \in U$ , find a partition of U into disjoint subsets  $U_1, U_2, \dots, U_k$  such that the sum of the sizes of the items in each  $U_i$  is no more than 1 and such that k is as small as possible.





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• Theorem: BIN-PACKING is NP-complete

- PARTITION = { $\langle S \rangle$  |  $S = \{x_1, \dots, x_n\}$  and for some subset T = $\{y_1, \dots, y_m\} \subset S$ , we have  $\sum_{y_i \in T} y_i = \sum_{z_i \in S \setminus T} z_i\}$
- BIN-PACKING = { (U, k) | U can be partitioned into at most k disjoint subsets such that the total size of the items in each subset is no more than 1 }

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 $\langle S \rangle \longrightarrow f \longrightarrow \langle U, k \rangle$ 

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> If there is a packing in 2 bins, the items in each bin have the same total size, 1/11and the corresponding numbers form an equal-sum partition.

If there is a partition The items can be packed in 2 bins

> If there exists an equal-sum partition, the corresponding items in each part can be packed in one bin.

5



5/11

• BIN-PACKING = { $\langle U, k \rangle$  | U can be partitioned into at most k disjoint subsets such that the total size of the items in each subset is no more than 1

• Theorem: BIN-PACKING is NP-complete

<proof> To prove that BIN-PACKING is in NP, we use a k-partition of U as the number of elements in U.

certificate. The verifier should check if this partition is a proper partition of U, and if each subset has sum no more than 1. The checking time is in polynomial of the

To prove the NP-hardness, we show that PARTITION  $\leq_p$  BIN-PACKING. For any instance of PARTITION, S, we construct an instance of BIN-PACKING, S' and k as follows. For each element  $a_i \in S$ , there is a corresponding element  $u_i$  in S' and  $s(u_i) = \frac{2 \cdot a_i}{X}$ , where X is half of the sum of all elements in S. We set k = 2. The construction can be done in polynomial time.

items can be packed into 2 bins.

For the other direction, suppose that the items in S' can be packed in two bins. Each of the bin has total size 1 since the total size of all items in S' is

 $\Sigma_i s(u_i) = \frac{\sum_i a_i}{X} = 2$ . The corresponding two subsets of S has equal size and form a

partition.

Now we prove that the reduction works. Suppose that there is a partition of S,  $S_1$ and  $S_2$ . For all elements  $a_i \in S_1$ , the sum is X. The sum of corresponding  $u_i$ 's is 1, so the corresponding items can be placed in one bin. It also holds for  $S_2$ . Hence, the


The special case is not harder than the general case





If the special case is NP-complete, it does not imply that the general case is also NP-complete



#### If the general case is NP-complete, it implies that the special case is also NP-complete



It's also possible!



 A is in P: for any instance w, it can be time



• A is in P: for any instance w, it can be decided if  $w \in A$  or  $w \notin A$  in polynomial

#### A special case of A is NP-hard



# A special case of A is NP-hard A is NP-hard



#### A is NP-hard



#### A is NP-hard



Maybe there is still a special case of A that is polynomial time solvable

#### Outline

- NP-Completeness
  - NP-hardness: Polynomial time reduction
    - CNF-SAT  $\leq_p 3SAT$
    - $3SAT \leq_p SUBSET-SUM$
    - $3SAT \leq_p CLIQUE$
    - PARTITION  $\leq_p$  BIN-PACKING
- Cook-Leven Theorem: SAT is NP-complete

#### **Cook-Levin Theorem**

- The first NP-complete problem: satisfiability problem SAT = { $\langle \phi \rangle | \phi$  is a satisfiable Boolean formaula }
- Cook-Levin theorem: SAT  $\in$  **P** iff **P** = **NP**  $\leftrightarrow$  SAT is NP-complete



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 $x_{row, column, symbol} = 1$  if the cell[i, j] is the symbol

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- State  $q_1$  and read a: write b, move to the right
- State  $q_1$  and read b:
  - write c, enter  $q_2$ , move to the left, or
  - write a, enter  $q_3$ , move to the right



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- $(x_{i,j,q_t})$  If language A is in NP, there is a nondeterministic Turing machine (NTM) that accepts  $w \in A$  in  $O(n^k)$  steps
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 $w \in A$  iff  $\phi_{cell} \wedge \phi_{start} \wedge \phi_{accept} \wedge \phi_{move}$  is satisfiable



#### Polynomial-Time Reduce A to B

- Problem A with input W
  - Return yes if  $w \in A$
  - Return no if  $w \notin A$
- 1. Show that there is a function that transforms every w to w'in polynomial time



• Problem *B* with input

- Return yes if  $w' \in B$
- Return no if  $w' \notin$ 
  - 2. Show that for any yes-instance  $w' \in B$ , the corresponding instance w is also a yes-instance of A

- yes-instance  $w \in A$ , the corresponding instance 286 W' is also a yes-instance of
- Show that for any no-instance  $w' \notin B$ , the corresponding instance w is also a no-instance of A







